

Faster convex optimization

Simulated annealing & Interior point

Elad Hazan



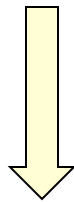
Joint work with [Jacob Abernethy](#) – U MICH

Convex optimization

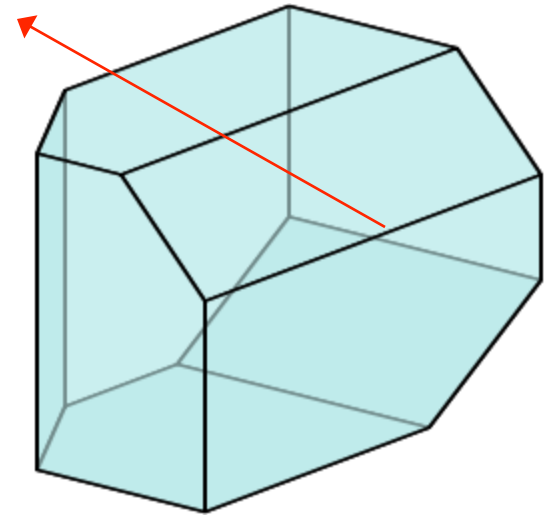
fundamental problem of optimization:

minimize a convex (linear) function over a convex set

$$\min_{x \in \mathcal{K}} f(x)$$



$$\min_{x \in \mathcal{K} \cap \{f(x) \leq t\}} t$$



Convex optimization

A few examples

1. ERM/stochastic minimization for machine learning
2. Semi-definite programming for block model, 3D-reconstruction
3. Bayesian inference relaxations.
4. Matrix completion problems, sparse reconstruction, nuclear norm minimization, metric learning....

Convex optimization

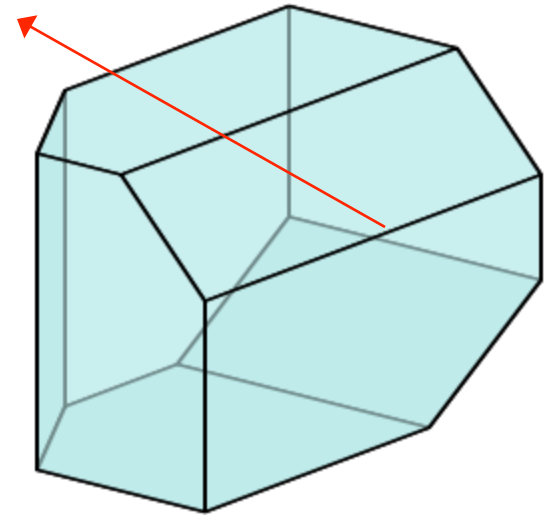
fundamental problem of optimization:

minimize a convex (linear) function over a convex set

$$\min_{x \in \mathcal{K}} c^\top x$$

Convex set given by:

1. linear constraints (LP)
2. Semi-definite constraints
3. Separation oracle
4. Membership oracle



Polynomial time convex opt

Ellipsoid
[Shor, Khachiyan,
Nemirovski-Yudin]

$O(n^{12})$ queries/
time

Random-walk
[Lovasz-
Vempala, Bertsimas-
Vempala, Kalai-Vempala]

$O(n^{1/2} * n^4)$

Interior point
[Karmarkar, Nesterov-
Nemirovski]

require barrier

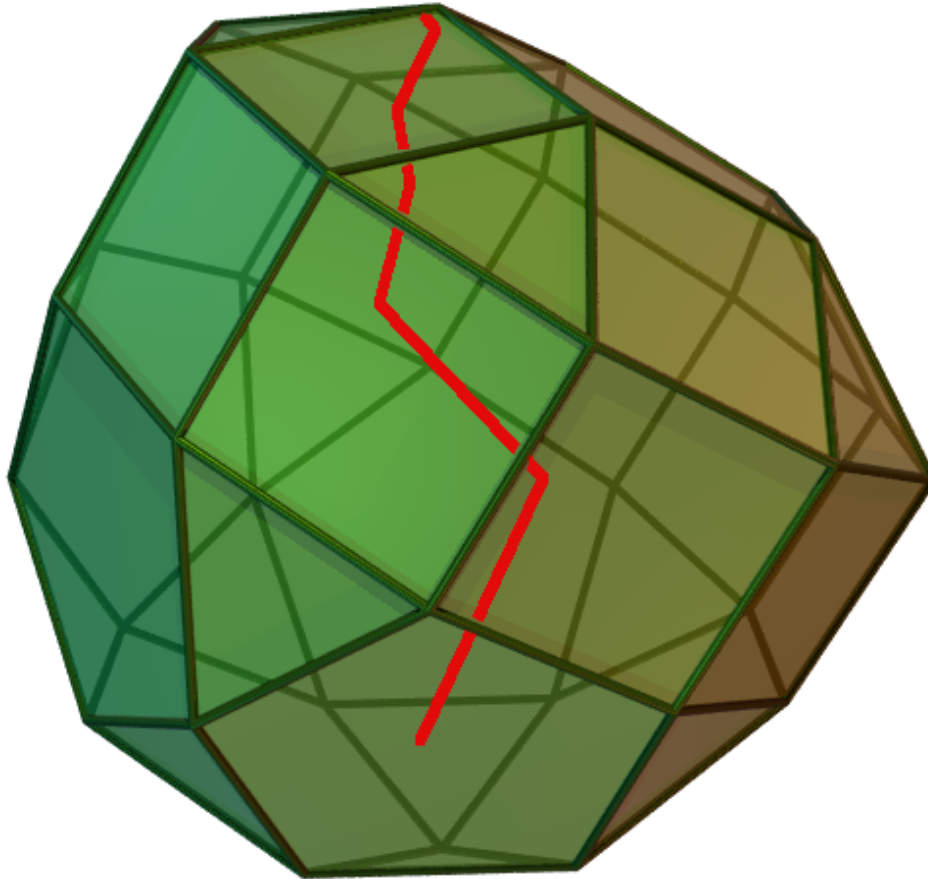
+ faster algorithm
 $O(v^{1/2} * n^4)$, $O(v^{5/2} * n^3)$

This result

Agenda

1. Mini tutorial on IPM
2. Mini tutorial on SA
3. The equivalence of SA and IPM
4. How to get faster convex opt

Interior point methods: mini-tutorial

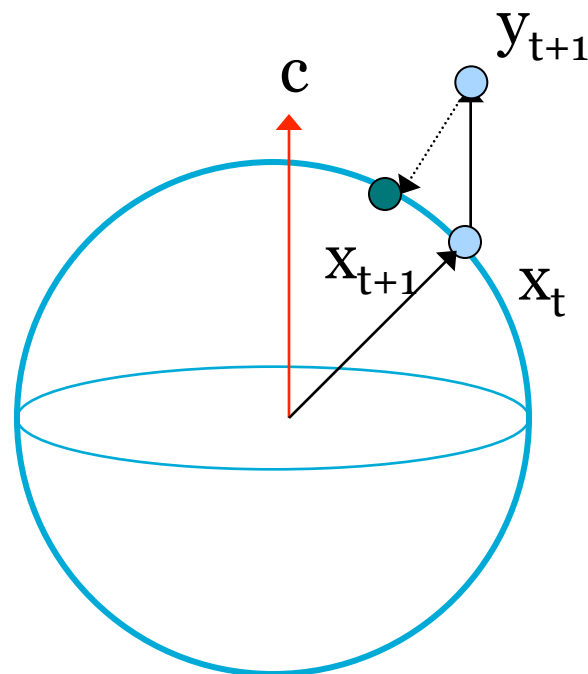


Gradient descent

move in the direction of the
steepest decrease (-gradient)

$$y_{t+1} = x_t - \eta \nabla f(x_t)$$

$$x_{y+1} = \text{project}_{\mathcal{K}}[y_{t+1}]$$

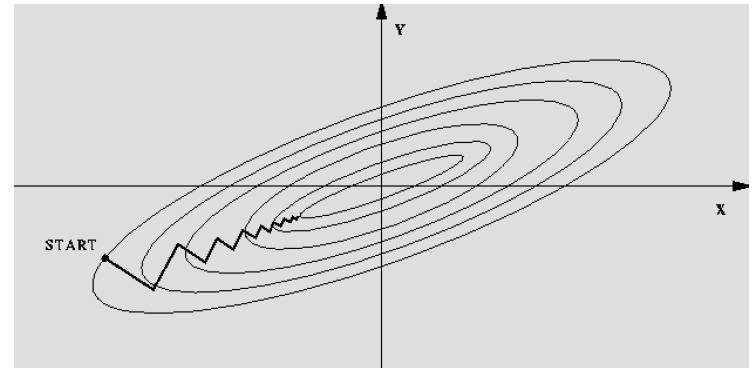


Projection –

Can be as hard as the original problem!

$$\min_{x \in \mathcal{K}} \|x - y\|^2$$

steepest decrease direction
– no information on curvature!



Newton's method (“smart gradient”):

$$y_{t+1} = x_t - \eta[\nabla^2 f(x_t)]^{-1} \nabla f(x_t)$$
$$x_{y+1} = \text{project}_{\mathcal{K}}[y_{t+1}]$$

For quadratic functions: solution in 1 step

Interior point methods

Avoid projections \rightarrow remain in the interior always

Add curvature \rightarrow add a “super-smooth” barrier function

$$\begin{aligned} & \min c^T x \\ & A_1 x - b_1 \leq 0 \\ & \dots \\ & A_m x - b_m \leq 0 \\ & x \sim \mathbb{R}^n \end{aligned}$$



$$\min_{x \sim \mathbb{R}^n} c^T x - \underbrace{\sum_i \log(b_i - A_i x)}_{R(x)}$$

Barrier
function

$R(x)$

Self-concordant barrier

Allow polynomial-time convex optimization [Nesterov, Nemirovski 1994]. Properties:

1. as $x \rightarrow \partial K$, $R(x) \rightarrow \infty$

2.

$$\nabla^3 R(x)[h, h, h] \leq 2(\nabla^2 R(x)[h, h])^{3/2}$$

$$\nabla R(x)[h] \leq \sqrt{\nu \nabla^2 R(x)[h, h]}$$

Self-concordance
parameter

Property 1: remain in the interior

Properties 2: ensure that Newton's method can exploit curvature

Linear programming:

$$Ax \leq b \Rightarrow R(x) = \sum_i \log(A_i x - b_i)$$

Interior point methods

But now:

Objective is skewed – barrier distorts

$$\min_{x \in \mathcal{K}} c^\top x \quad \longrightarrow \quad \min_{x \in \mathcal{R}^d} \{ c^\top x + R(x) \}$$

Interior point methods

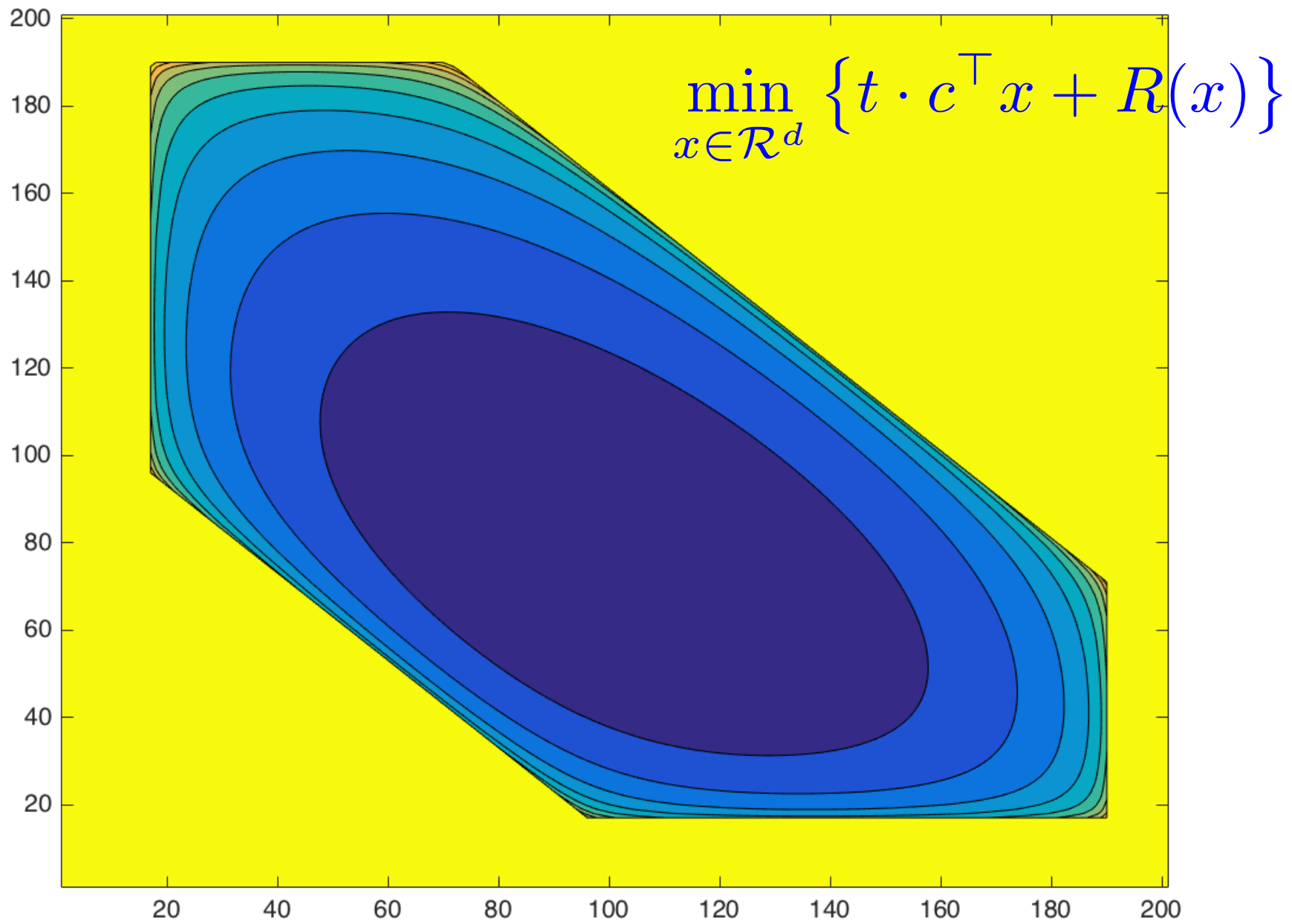
→

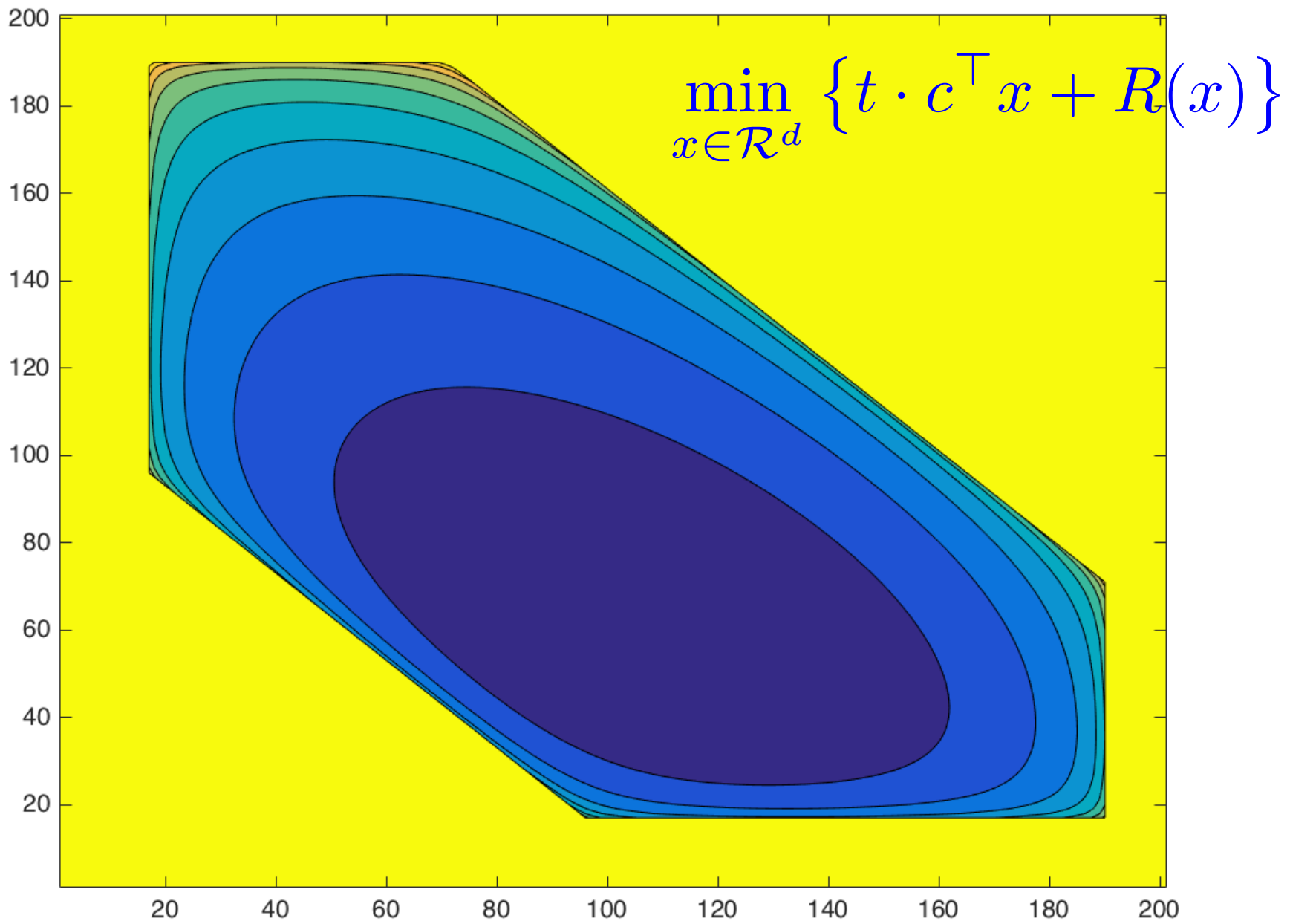
Add & change barrier scale

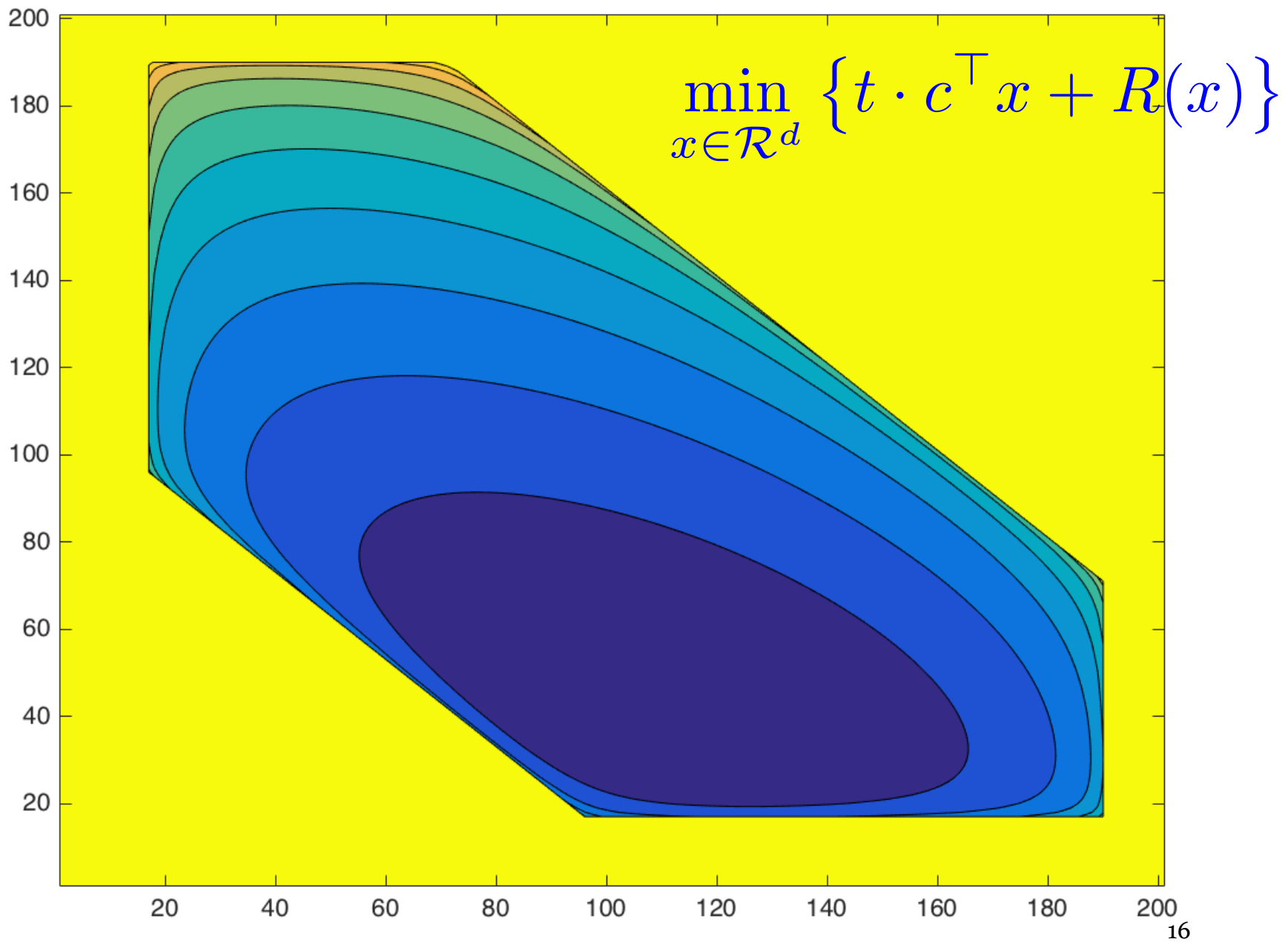
$$\min_{x \in \mathcal{K}} c^\top x \quad \longrightarrow \quad \min_{x \in \mathcal{R}^d} \{ t \cdot c^\top x + R(x) \}$$

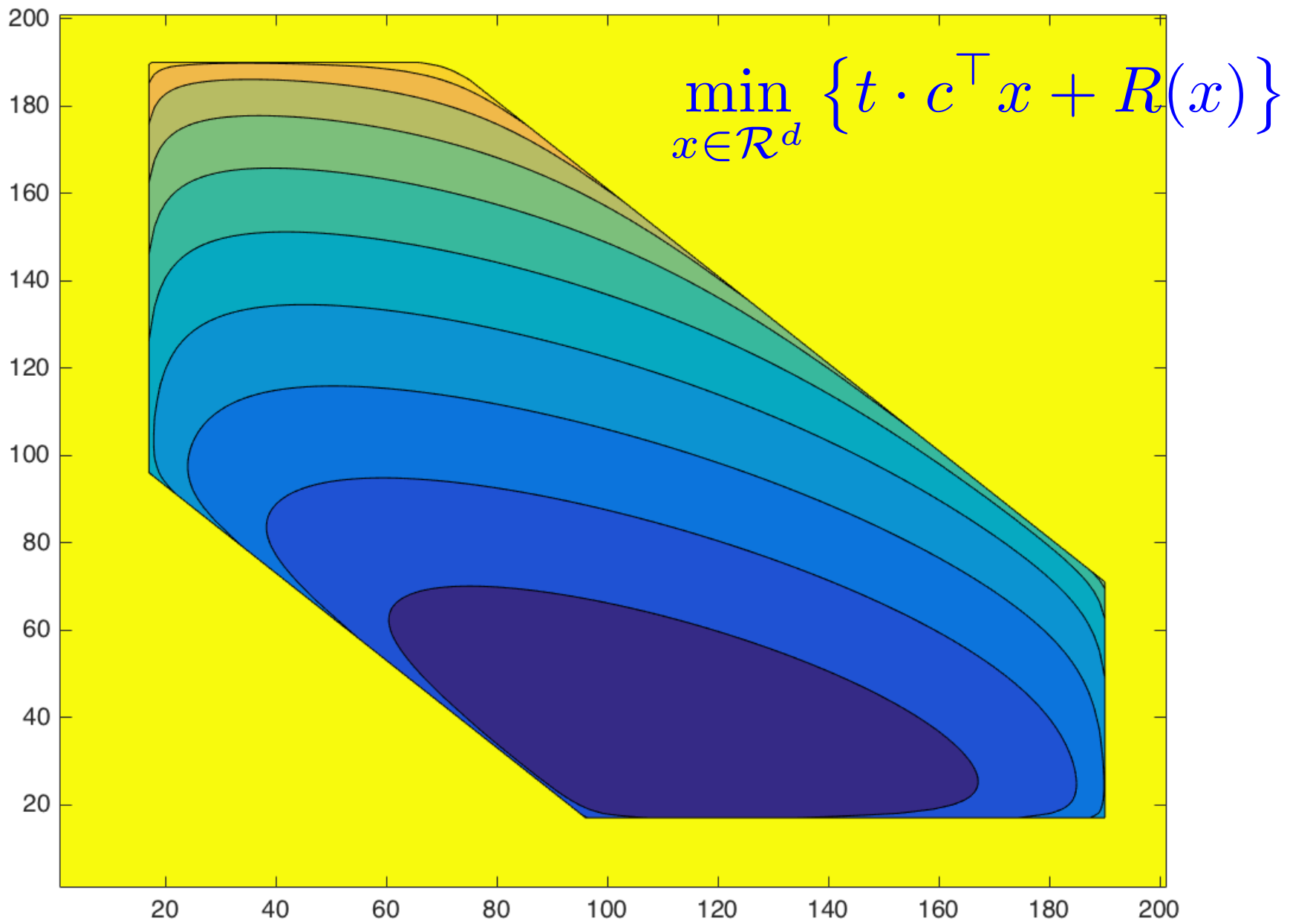
$$t : \sim 0 \Rightarrow \infty$$

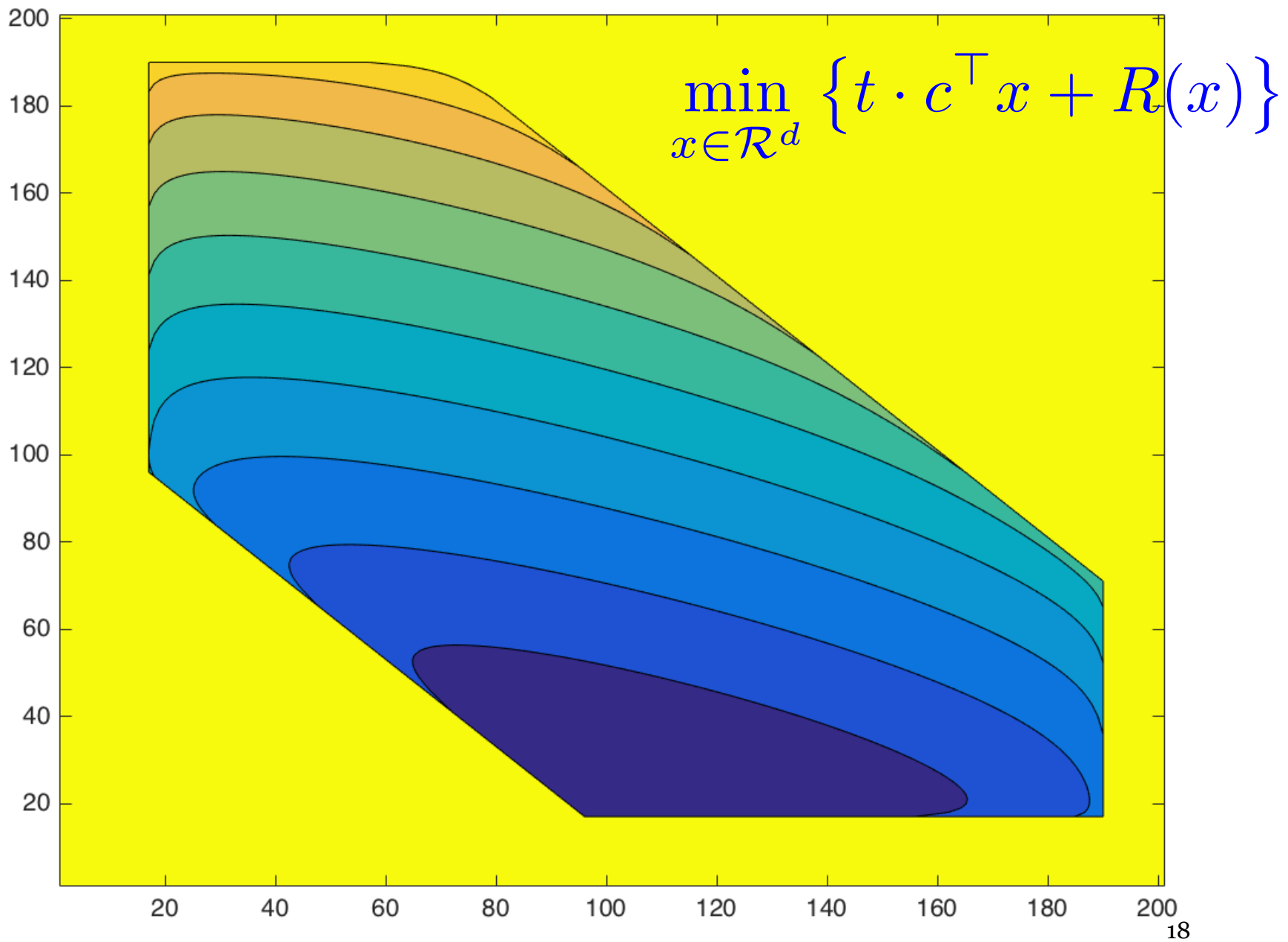
$$t_{k+1} = t_k \left(1 + \frac{1}{\sqrt{\nu}} \right)$$

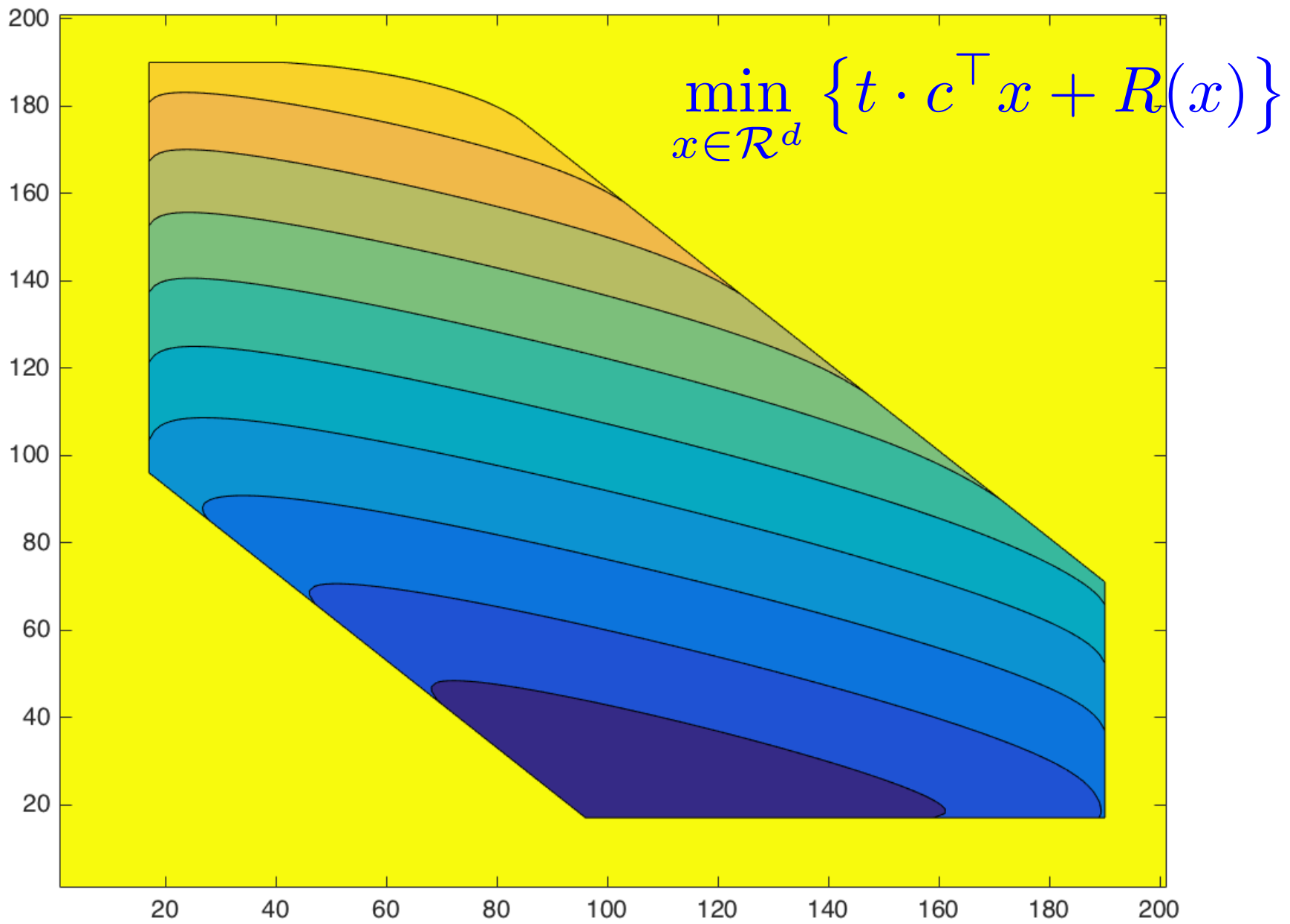


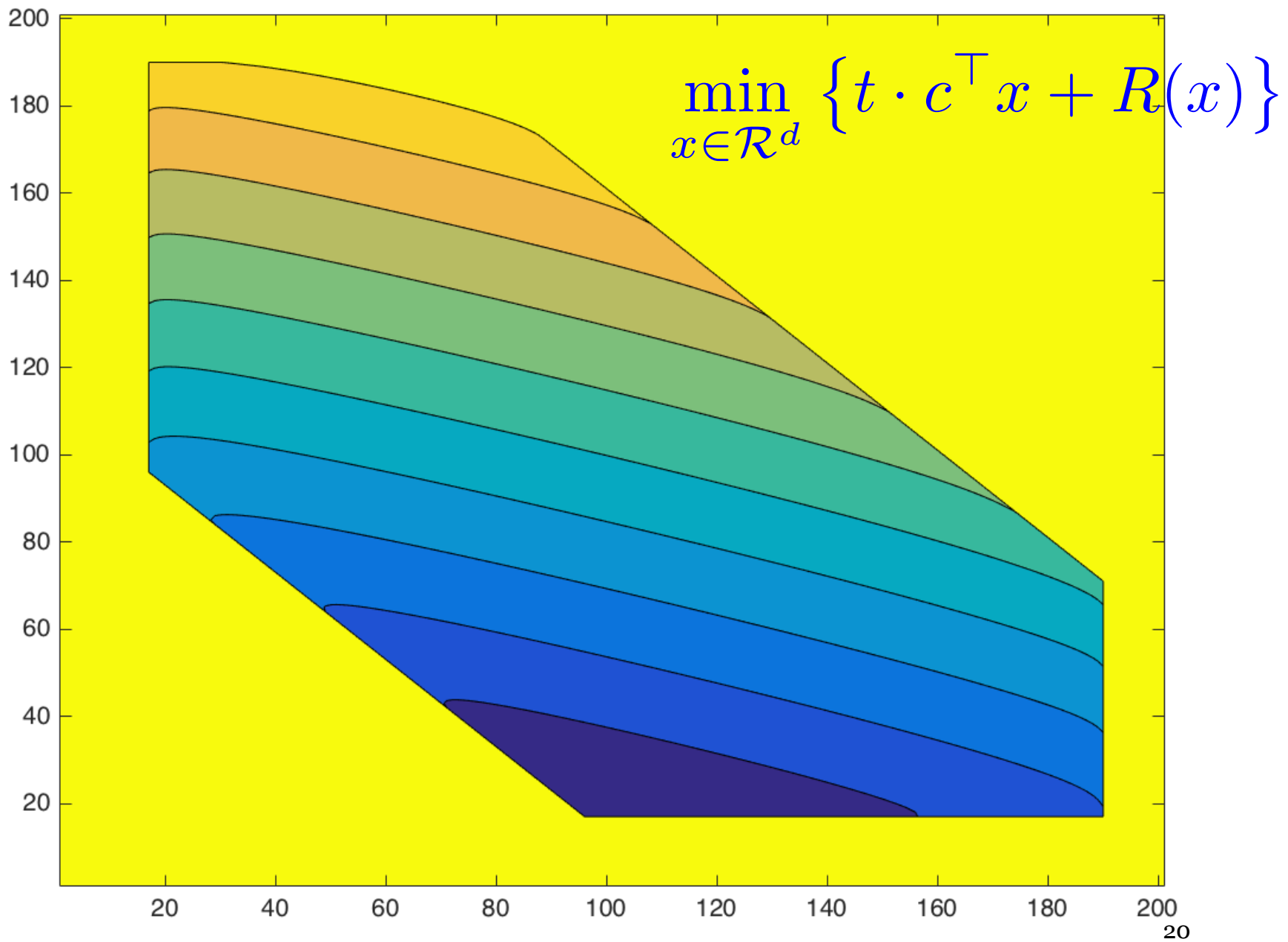


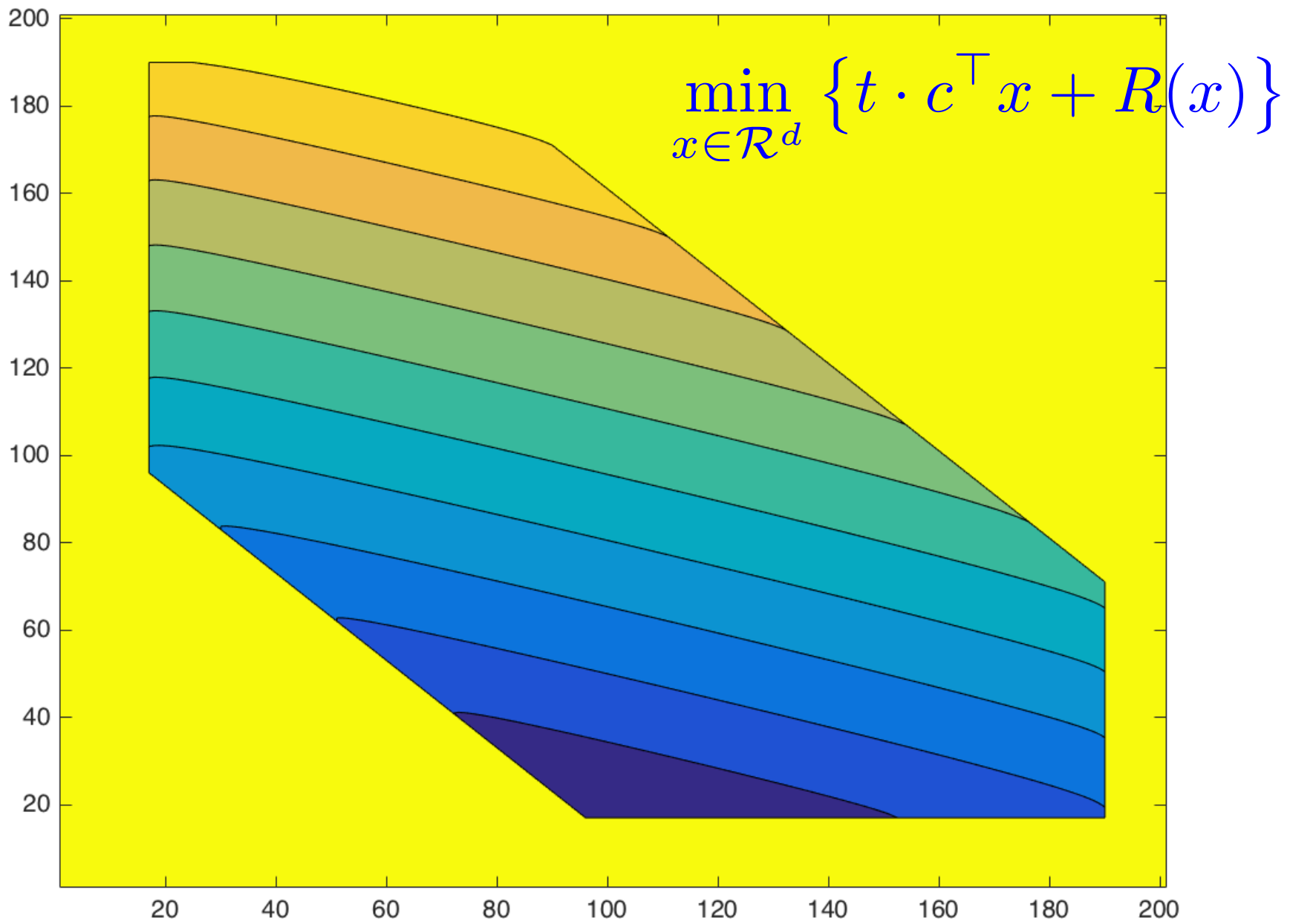












Path following method

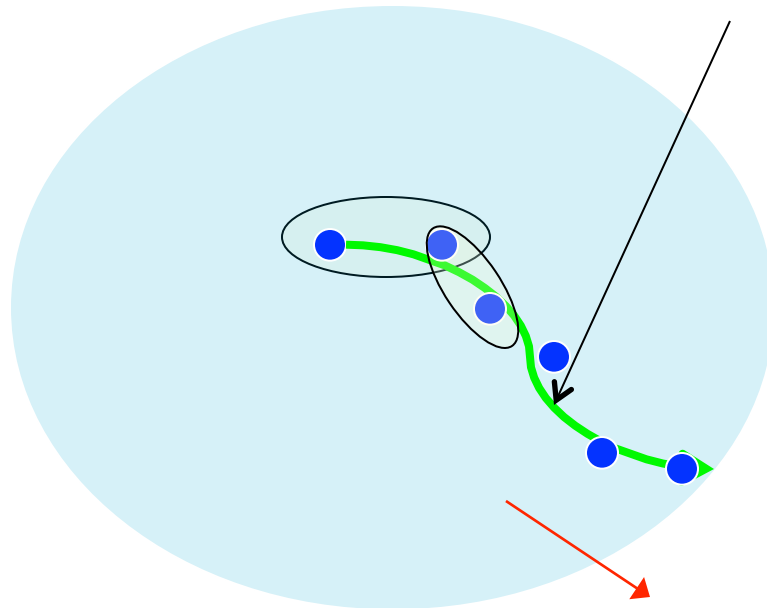
Changing the parameter t from 0 to ∞

$$\min_{x \in \mathcal{R}^d} \{ t \cdot c^\top x + R(x) \}$$

Iteratively:

1. Update t
2. Optimize new objective
(inside the yellow ellipse)

$$\beta(t) = \arg \min_{x \in \mathcal{R}^n} \{ t \cdot c^\top x + R(x) \}$$



Inside the yellow ellipse: self concordant functions

R - self concordant for convex set K, at each x, hessian of R at x defines local norm:

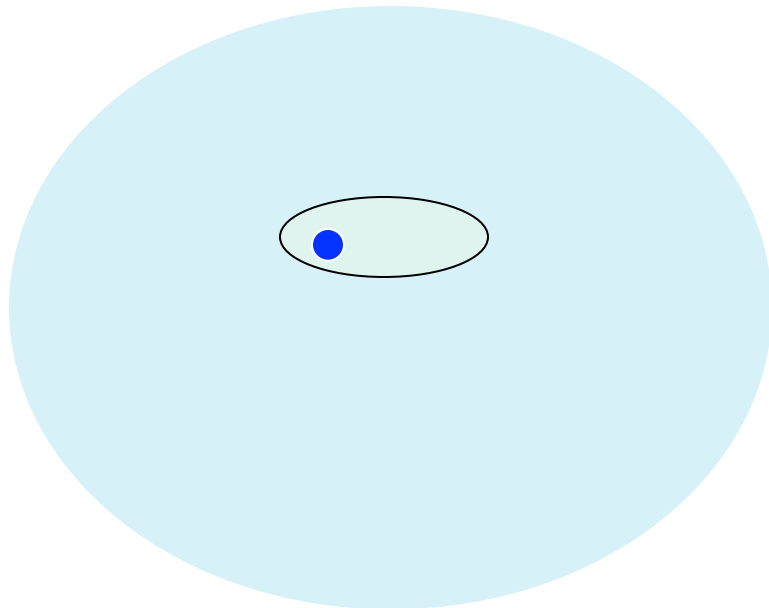
$$\|y\|_x = y^\top \nabla^2 R(x) y \geq 0$$

The Dikin ellipsoid

$$D_1(x) = \{y \text{ such that } \|y - x\|_x \leq 1\}$$

Inside Dikin ellipsoid: function is
strongly convex and smooth
with respect to the local norm

One newton step suffices!



Path following method – complexity

$$\min_{x \in \mathcal{R}^d} \{ t \cdot c^\top x + R(x) \}$$

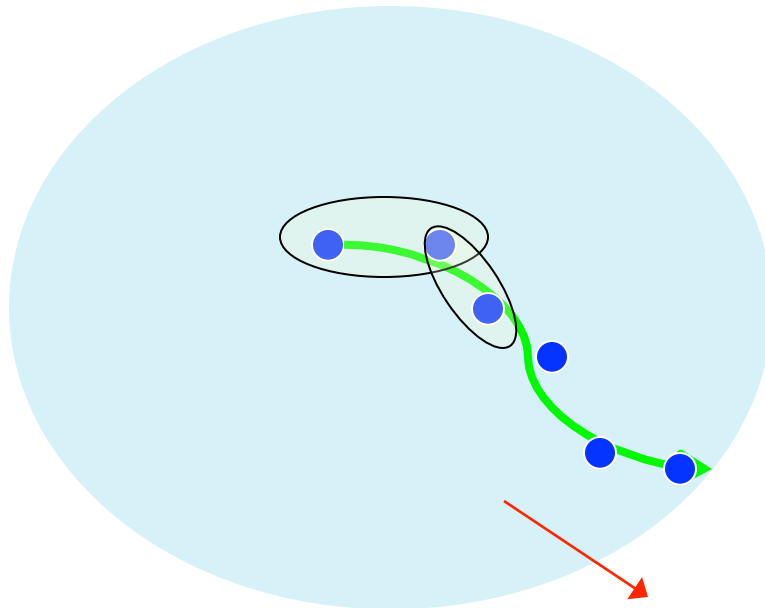
Self-concordance parameter \sim isoperimetric constant of K

1. Geometric update of $t \rightarrow$ # of iterations $\leq \sqrt{d}$
2. Each iteration: mirror descent (Newton), matrix inversion

REQUIRE EFFICIENT BARRIER!!

Long standing question:

efficient universal barrier?



Interior point: summary

$$\min_{x \in \mathcal{R}^d} \{ t \cdot c^\top x + R(x) \}$$

Problems with gradient descent: projections, cannot exploit curvature

Moved to Newton's method + barrier + changed scaling \rightarrow interior algorithm,
provably converging in poly time

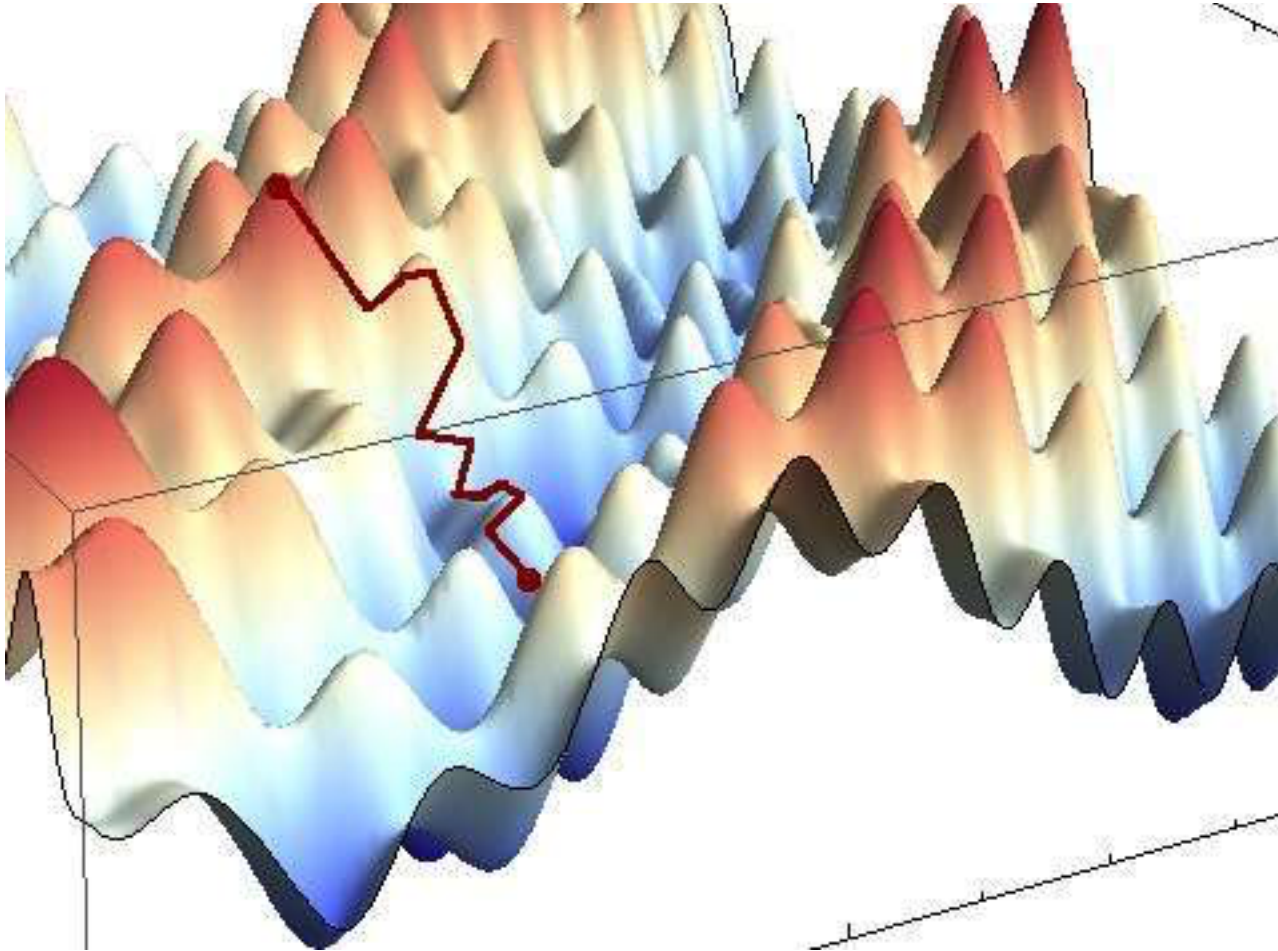
BUT: REQUIRE EFFICIENT BARRIER!!

Long standing open question: **efficient universal barrier?**

Agenda

- ★ 1. Mini tutorial on IPM
- 2. Mini tutorial on SA
- 3. The equivalence of SA and IPM
- 4. How to get faster convex opt

Simulated annealing: mini-tutorial



Simulated annealing

Common heuristic for non-convex optimization:

Boltzman distribution over a set K : (w.r.t. function f or direction c)

$$P_{t,f}(x) \equiv \frac{e^{-\frac{f(x)}{t}}}{\int_{y \in K} e^{-\frac{f(y)}{t}} dy}$$

$t = \infty$: uniform over K

$t \rightarrow 0$: approach $\min f(x)$ over K



Simulated annealing

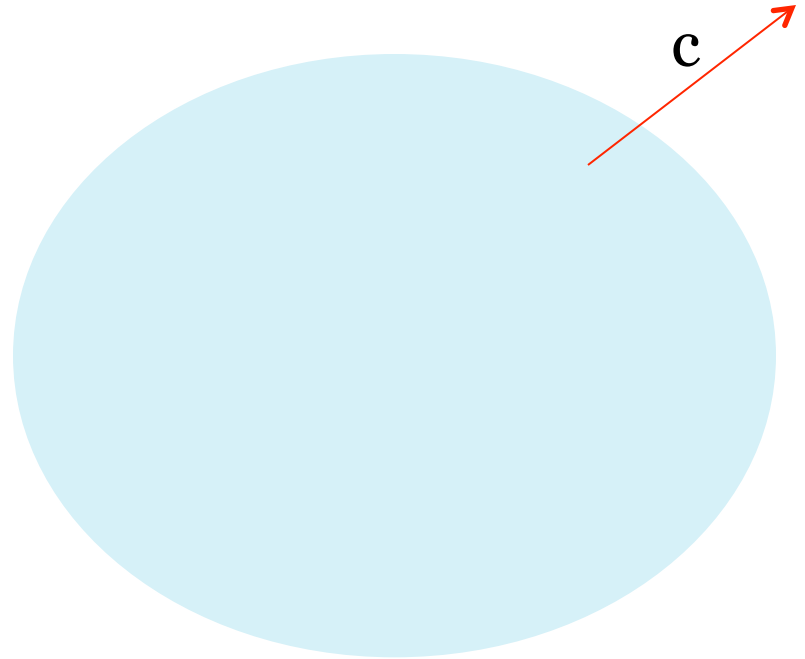
Common heuristic for non-convex optimization:

Boltzman distribution over a set K : (w.r.t. function f or direction c)

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$t = \infty$: uniform over K

$t \rightarrow 0$: approach $\min c^\top x$ over K



Simulated annealing - intuition

Initially: sampling uniformly at random

$$P_{t,c}(x) \equiv \frac{e^{-\frac{c^\top x}{t}}}{\int_{y \in K} e^{-\frac{c^\top y}{t}} dy}$$

When temperature is very low \rightarrow sample from minimum = goal

If successive distributions are “close” – can use “warm start” to sample efficiently from P_{t+1} given an efficient method for sampling from P_t

1. What is a warm start?
2. How to sample from P_t ? (there are many methods...)

Hit-and-Run

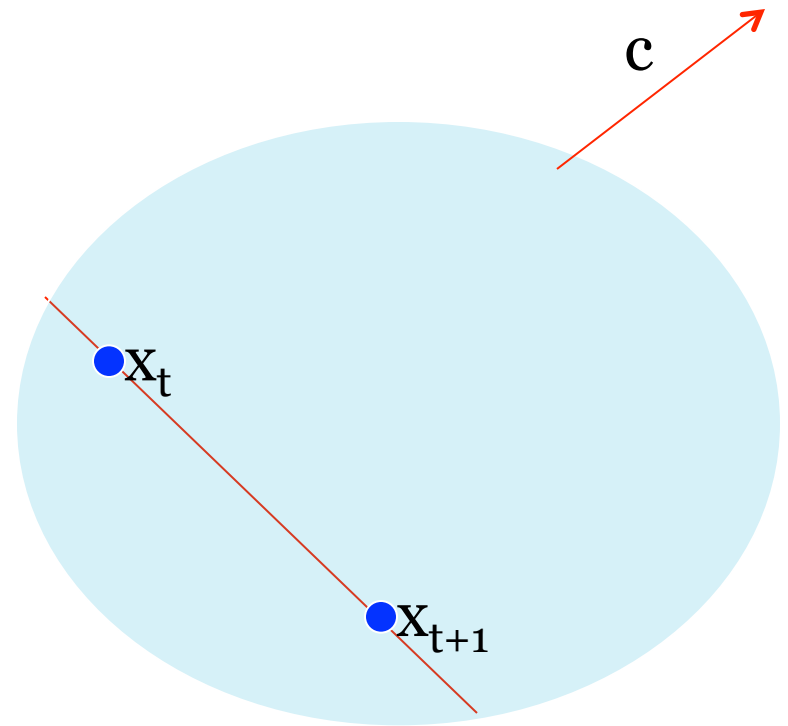
Iteratively:

$$P_{t,c}(x) \equiv \frac{e^{-\frac{c^\top x}{t}}}{\int_{y \in K} e^{-\frac{c^\top y}{t}} dy}$$

1. Sample line from distribution

$$u \sim N(X_t, C_t)$$

2. Consider interval = restriction to K
3. Sample from induced distribution P_t on interval – this is X_{t+1}

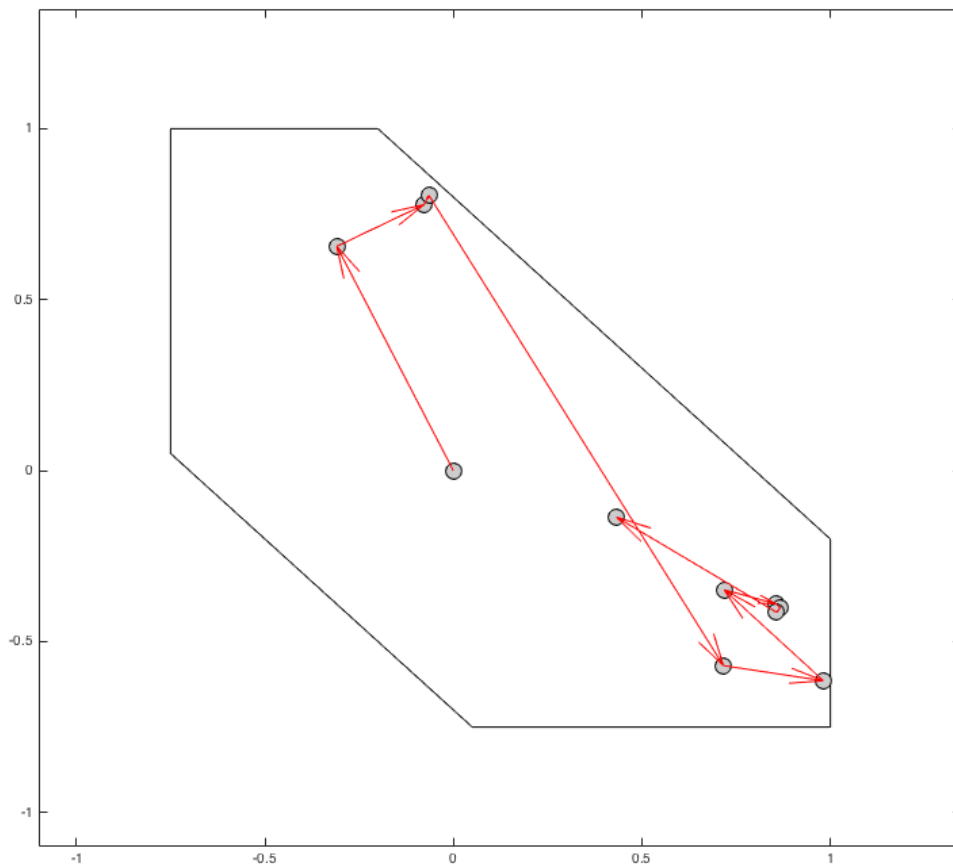


Theorem: HNR has stationary dist. P_t

How does K enter the random walk?

Notice– only membership oracle needed for K !

hit & run



Simulated annealing w. Hit-and-Run

First polynomial-time algorithm [Kalai, Vempala '06]:

1. Sample from $P_{t,c}(x) \equiv \frac{e^{-\frac{c^\top x}{t}}}{\int_{y \in K} e^{-\frac{c^\top y}{t}} dy}$

using Hit-and-Run

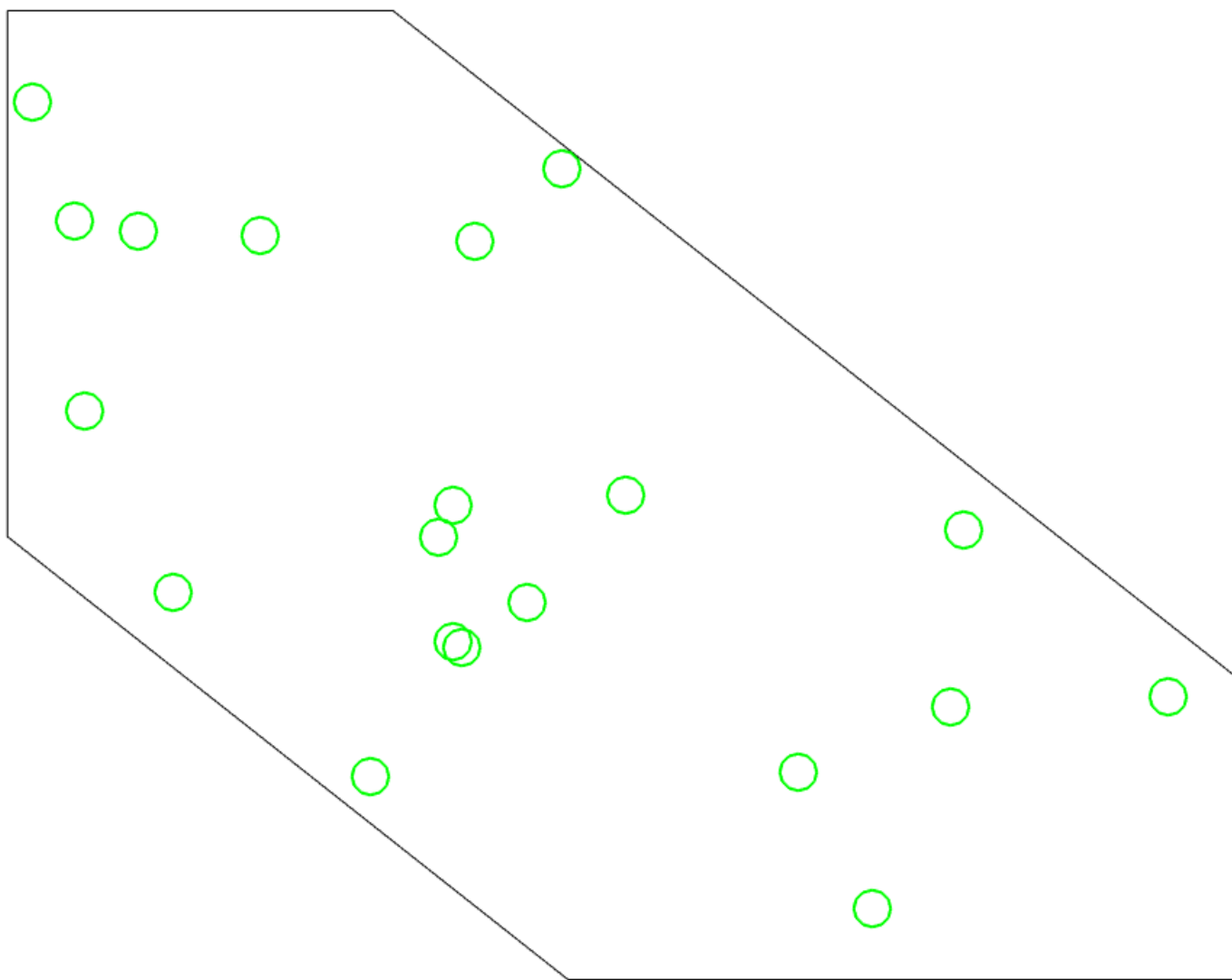
2. Successive distributions are close enough if

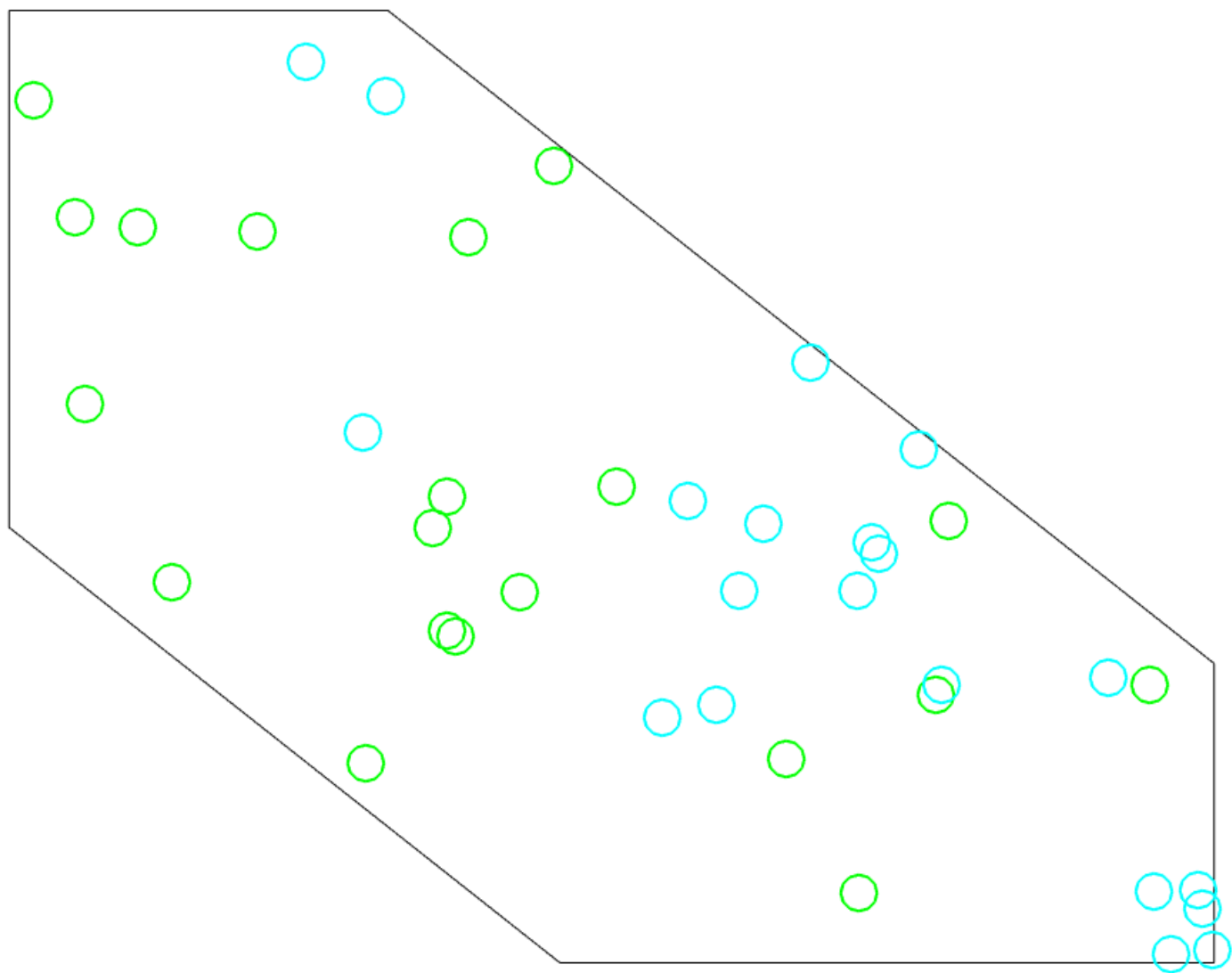
$$KL(P_{t_k}, P_{t_{k+1}}) \leq \frac{1}{2} \iff \|\text{cov}(P_{t_k}) - \text{cov}(P_{t_{k+1}})\| \leq \frac{1}{2}$$

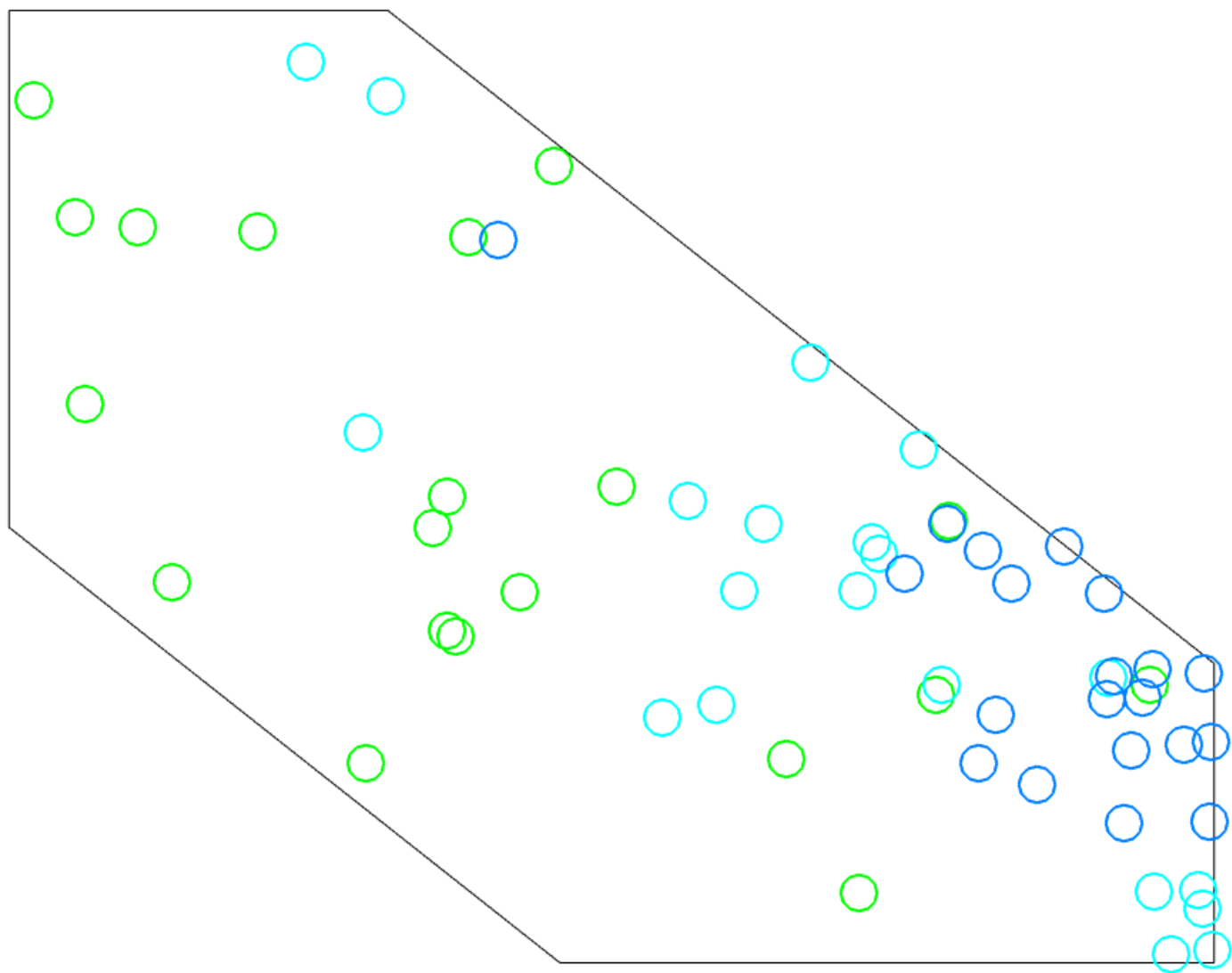
3. SA with HNR, temperature schedule of $t_{k+1} = t_k \left(1 - \frac{1}{\sqrt{n}}\right)$

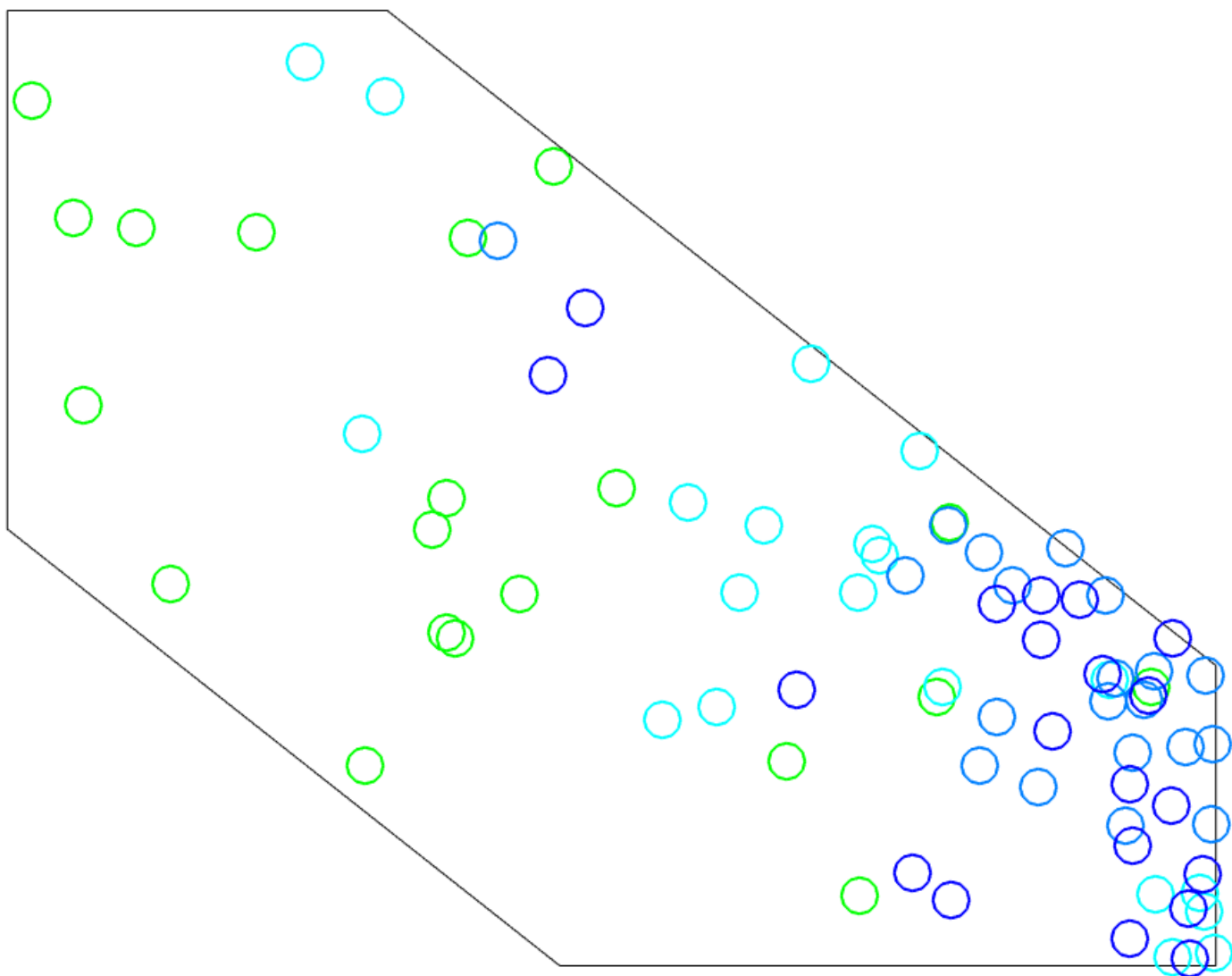
Their main theorem: algorithm returns approximate solution in $O(\sqrt{n} \log \frac{1}{\epsilon})$ iterations, and overall time

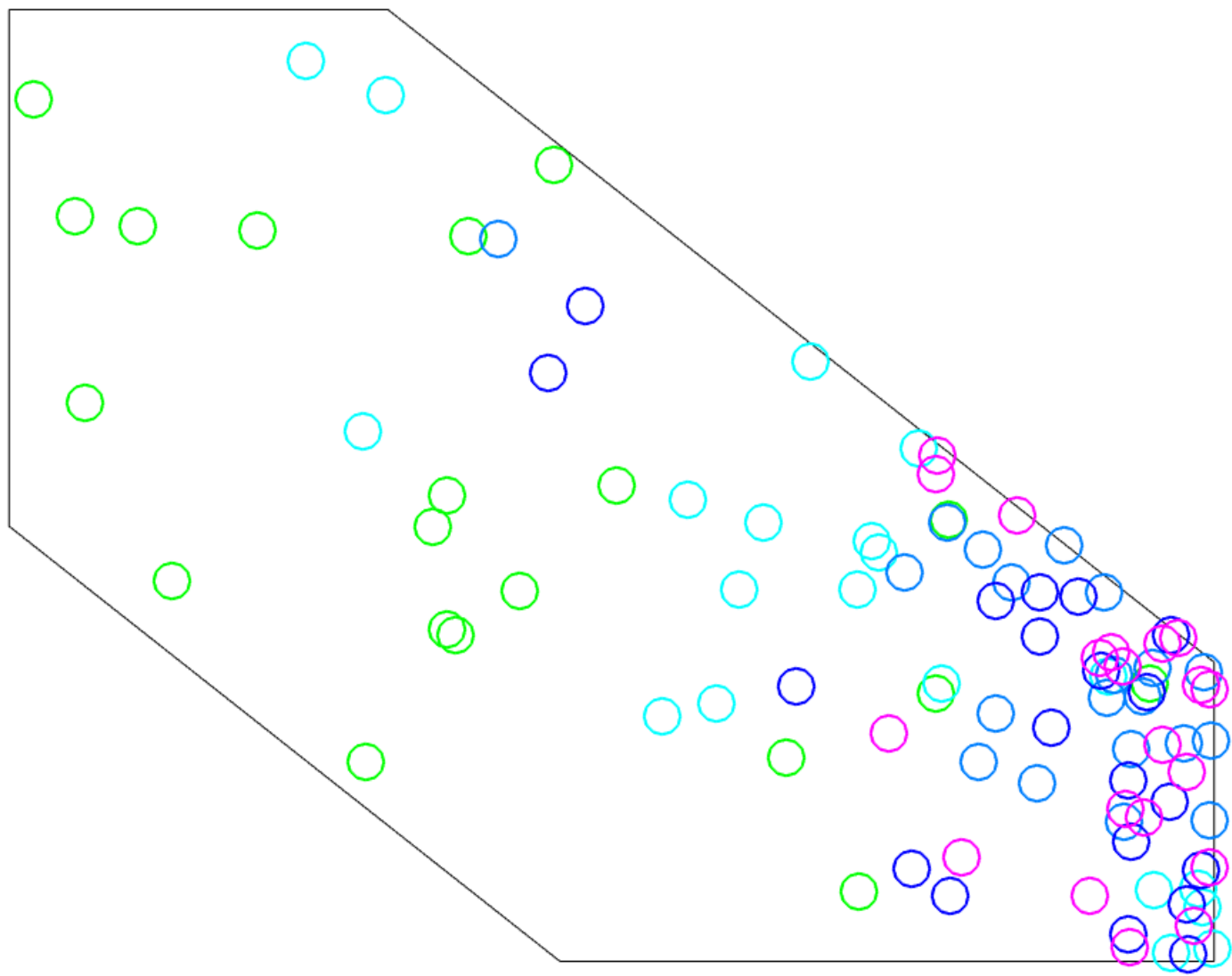
$$O(\sqrt{n} \log \frac{1}{\epsilon} \times n \times n^3) = \tilde{O}(n^{4.5})$$

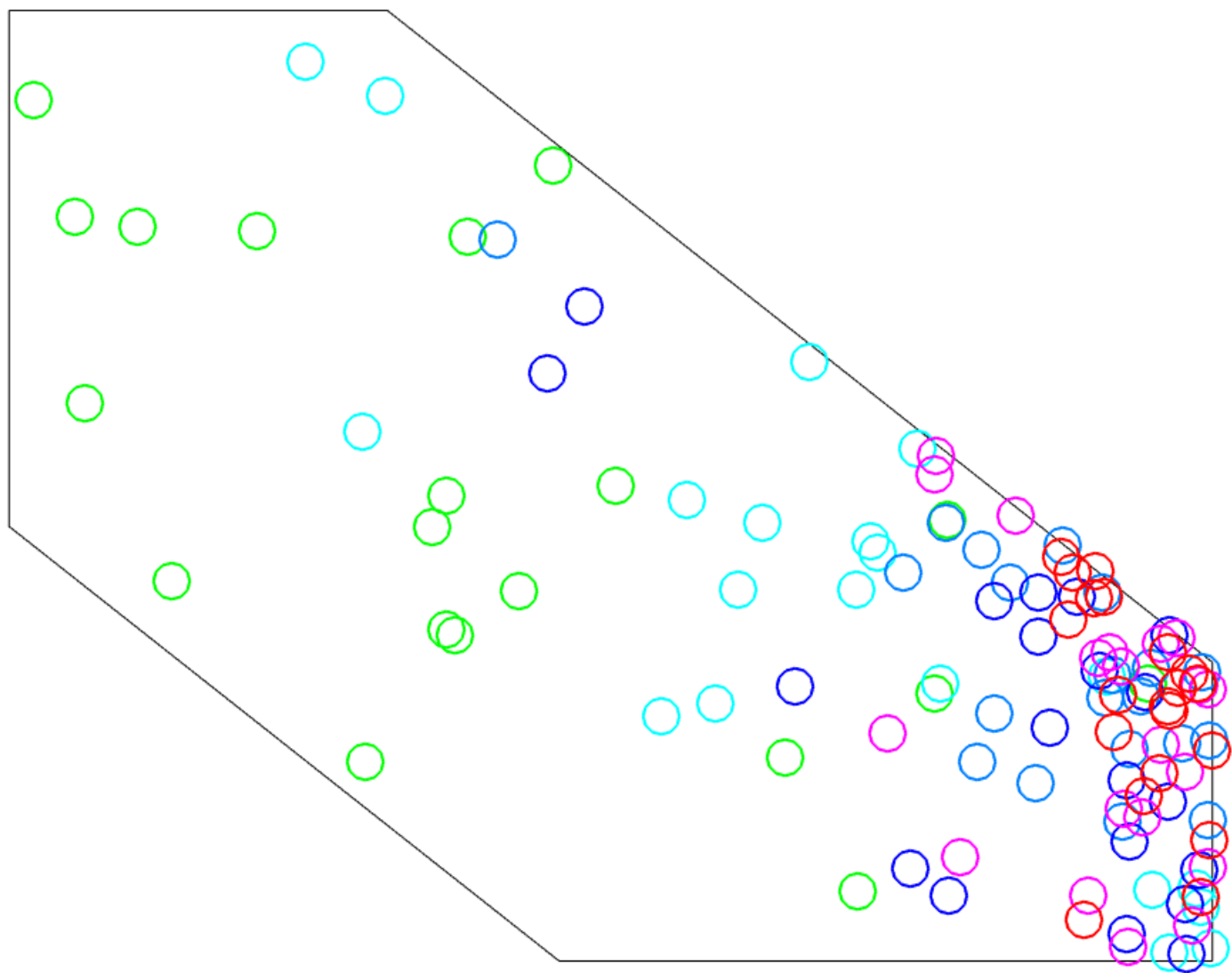


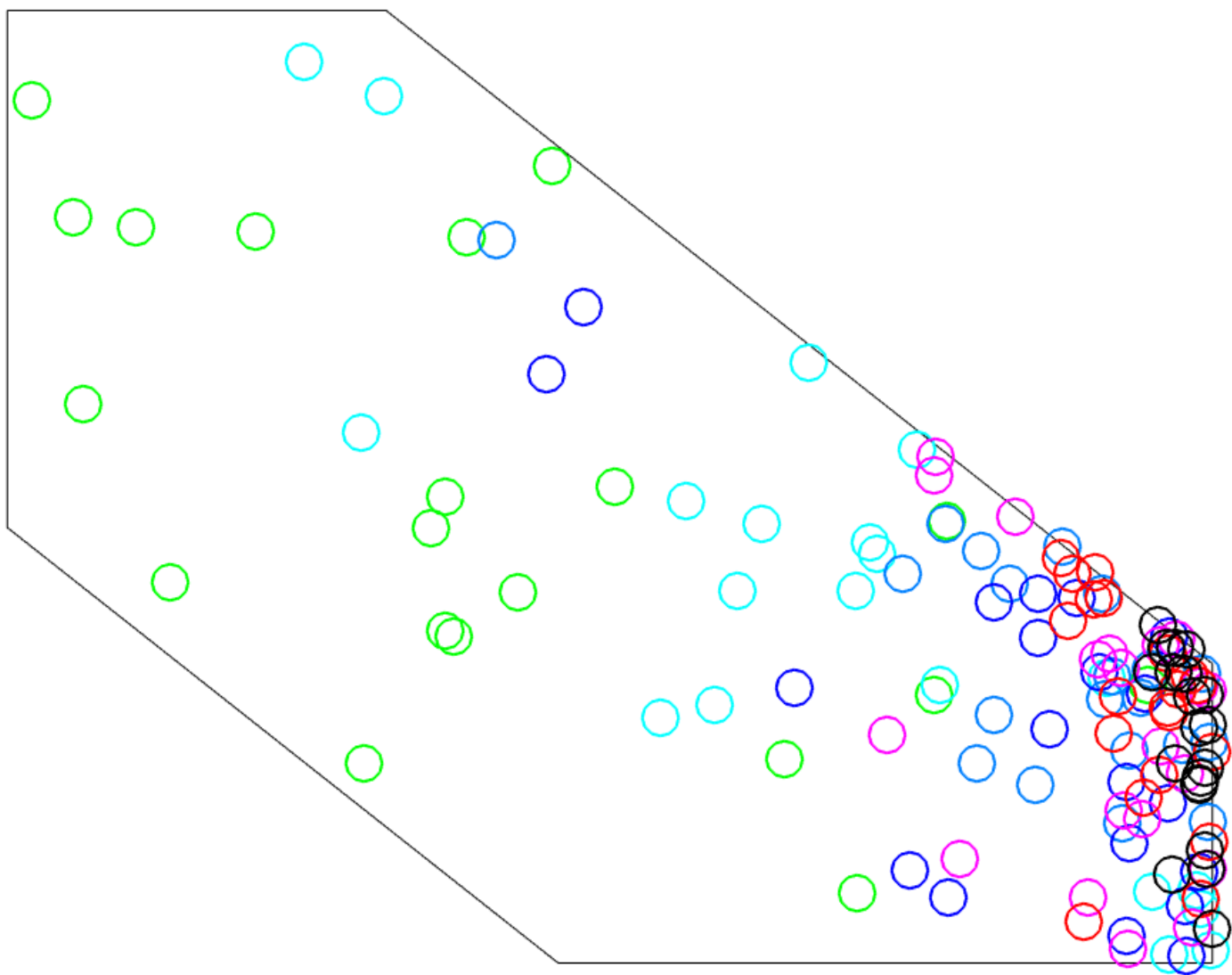








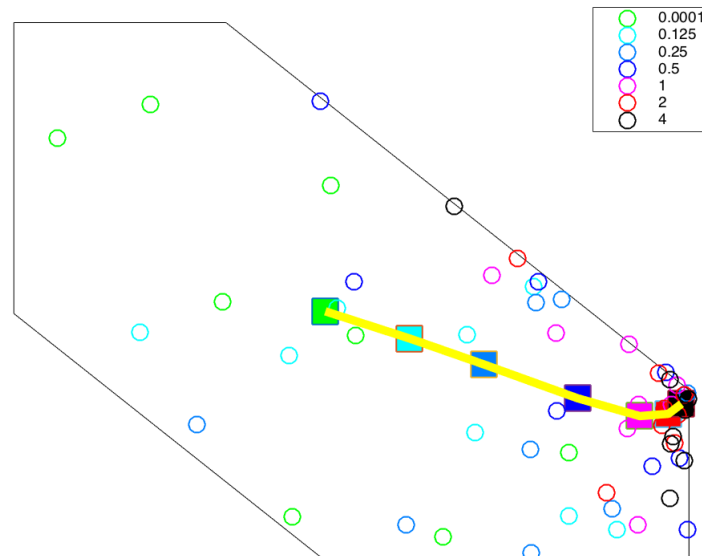




New: **heat path**

Curve of mean of Boltzman distribution, parameterized by temperature

$$\mu(t) = E_{x \sim P_{t,c}(x)}[x] , P_{t,c}(x) = \frac{e^{-c^\top x/t}}{\int_{y \in K} e^{-c^\top y/t} dy}$$



Two different convex optimization methods

Not really different

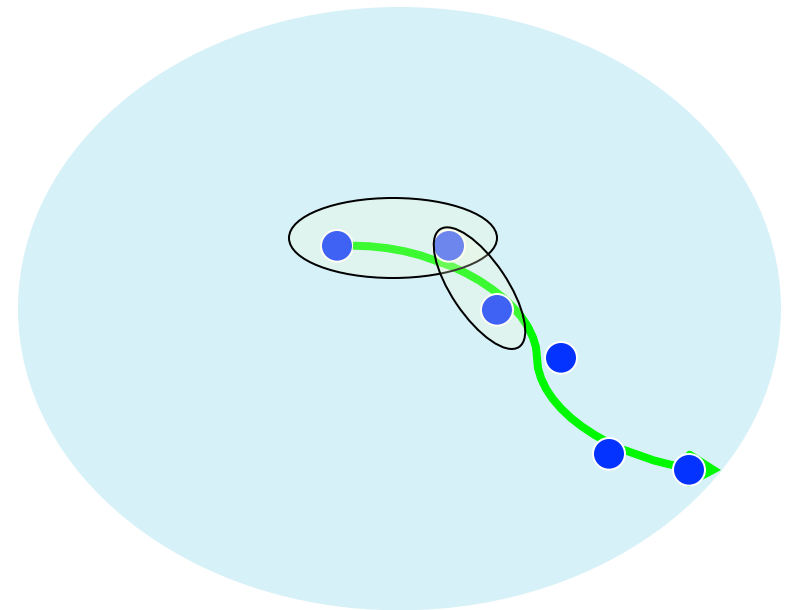
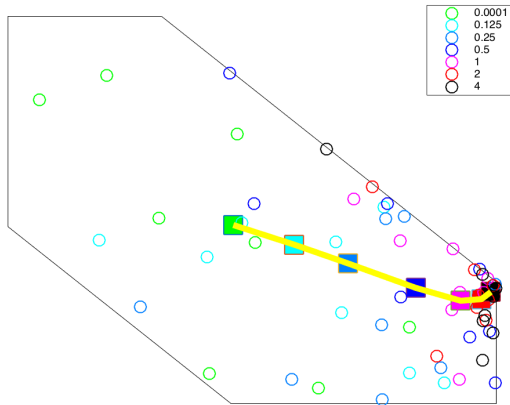
Simulated
Annealing
via
Hit-and-
Run

Interior
Point
Methods
via Path
Following

Our key result: there exists a barrier $R(x)$ for any convex set such that CentralPath is **identically** the HeatPath

$$\mu(t) = E_{K \ni x \sim e^{-\frac{c^\top x}{t}}} [x]$$

$$\beta(t) = \arg \min_{x \in \mathcal{R}^n} \{t \cdot c^\top x + R(x)\}$$



What is this special function?

the entropic barrier:

$$A(c) = \log \int_{x \in K} e^{-c^\top x} dx = \text{log partition function for the exponential family}$$

$$\nabla A(c) = -E_{x \sim P_c}[x], \quad \nabla^2 A(c) = E_{x \sim P_c}[(x - E[x])(x - E[x])^\top]$$

entropic barrier for K:

$$A^*(x) = \sup_c \{c^\top x - A(c)\}$$

1. Guller '96 + Nesterov/
Nemirovski '94

$v = O(n)$
PSD cone - $v = O(n^{1/2})$

2. Bubeck-Eldan '15:
 $v = n + o(n)$

Convergence/running time analysis

Method	Interior point methods	Simulated annealing
Inside each temperature	Fast convergence of Newton's method	Fast convergence of Hit-and-Run to stationary distribution
Change temperature	After Newton converged	stationary distribution, estimate covariance
Condition	Newton decrement $\ll 1$	Distance between consecutive dist.

Why is this interesting?

- Unifies two distinct literatures
- One less algorithm to teach/learn in your class!
- Using IPM ideas we get a faster algorithm for convex optimization

$$\tilde{O}(\sqrt{n}) \Rightarrow \tilde{O}(\sqrt{\nu})$$

- For semi-definite programming:

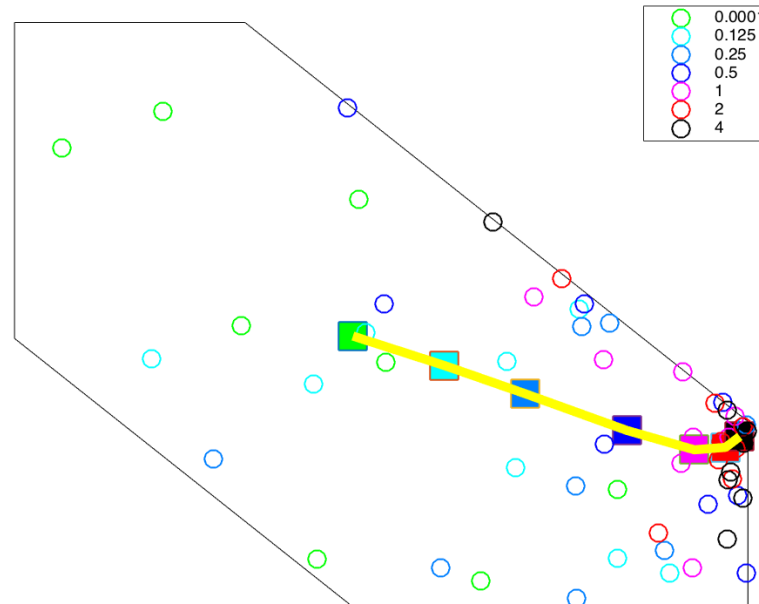
$$\nu = O(\sqrt{n})$$

- Randomized efficient interior-point path-following algorithm for any convex set! (long-standing open problem in optimization)

- Time for a Demo?

- Time for a proof sketch?

- Fin...



When can we increase the temperature?

Theorem [Kalai-Vempala '06]:

Temperature schedule suffices to satisfy: ($c_k = t_k * c$)

$$\|P_{c_k} - P_{c_{k+1}}\|_{TV2} = \max \left\{ \left\| \frac{P_{c_k}}{P_{c_{k+1}}} \right\|_2, \left\| \frac{P_{c_{k+1}}}{P_{c_k}} \right\|_2 \right\} \leq O(1)$$

For hit-N-run-based simulated annealing to work.

Our main lemma: for the above, we can have :

$$\frac{t_{k+1}}{t_k} = 1 + \frac{O(1)}{\sqrt{\nu}}$$

Proof: $\frac{t_{k+1}}{t_k} = 1 + \frac{O(1)}{\sqrt{\nu}}$

Part 1:

duality of Bregman divergence, equivalence to Kullback-Leibler for exponential families:

$$KL(P_{c_k}, P_{c_{k+1}}) = D_A(c_k, c_{k+1}) = D_{A^*}(x(c_k), x(c_{k+1}))$$

(reminder, Bregman divergence w.r.t. $A \sim$ local norm)

$$D_A(x, y) \equiv A(x) - A(y) - \nabla A(y)^\top (x - y) \approx \|x - y\|_{A(x)}^2$$

$$A(\theta) = \log \int_{x \in K} e^{-\theta^\top x} dx \quad x(c) = E_{x \sim P_c}[x] = -\nabla A(c)$$

Proof: $\frac{t_{k+1}}{t_k} = 1 + \frac{O(1)}{\sqrt{\nu}}$

Part 2:
by definition and calculation:

$$\log \left\| \frac{P_{c_{k+1}}}{P_{c_k}} \right\| = D_A(c_{k+1}, c_k) + D_A(c_k, c_{k+1})$$

Proof: $\frac{t_{k+1}}{t_k} = 1 + \frac{O(1)}{\sqrt{\nu}}$

Part 3 – using IPM:

Bregman divergence between local means bounded inside the Dikin ellipsoid by $O(1)$.

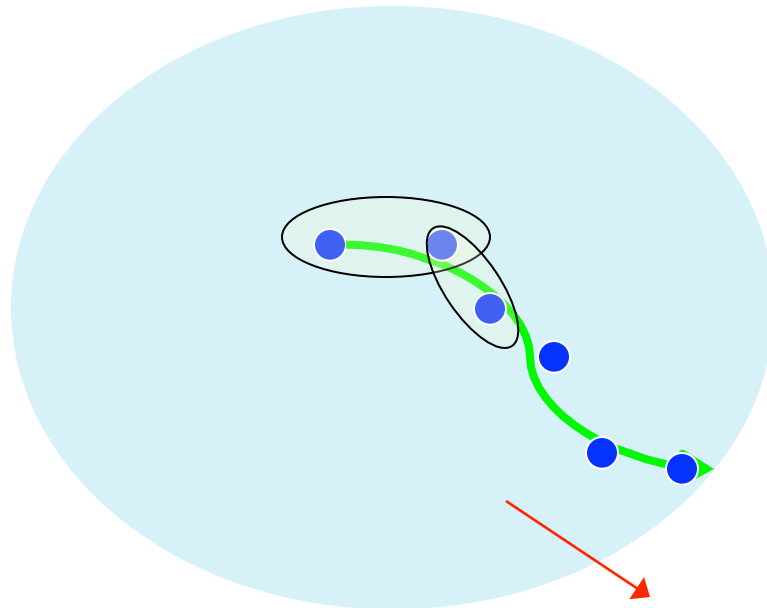
$$\begin{aligned} D_A(c_{k+1}, c_k) &\sim \|c_k - c_{k+1}\|_{A(c_k)}^2 \\ &\sim \|x(c_k) - x(c_{k+1})\|_{A^*(c_k)}^2 \\ &= \|x_k - x_{k+1}\|_{A^*(x_k)}^2 \\ &= O(1) \end{aligned}$$

Putting it together

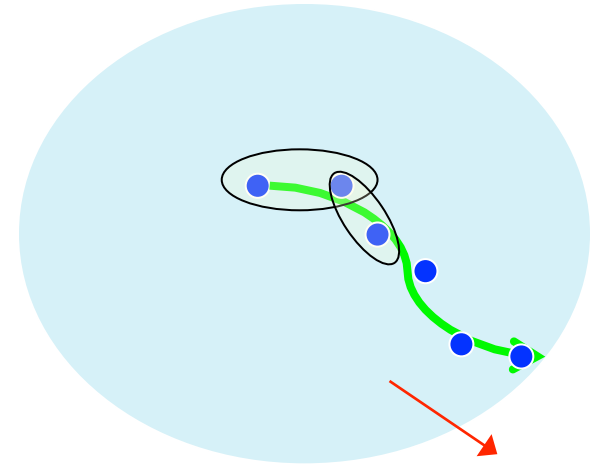
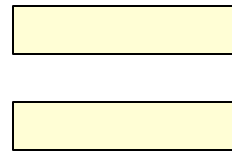
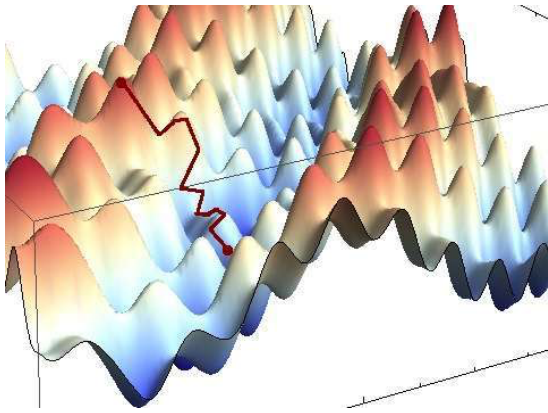
1. Nemirovski: # of Dikin ellipsoids on the path $\leq \sqrt{v}$
2. This bounds the total # of temperature updates

Complexity:

1. Each iteration requires Hit-And-Run * N times
(for mean & covariance)

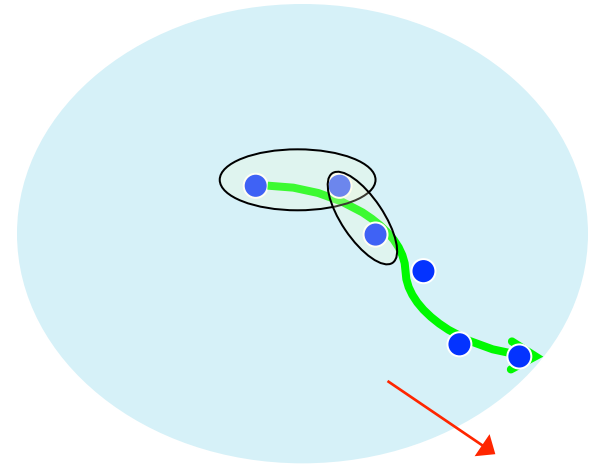
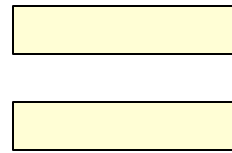
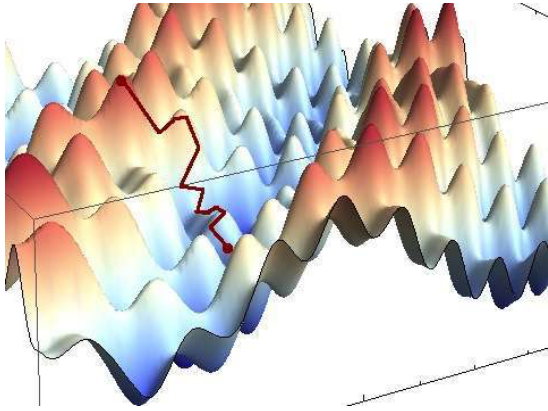


Conclusion



1. Faster convex optimization \rightarrow $v^{1/2}$ iterations vs. $n^{1/2}$, faster SDP
each iteration n^3v^2 vs n^4
2. Efficient randomized IPM for any convex body (open Q in optimization)
3. Defined the Heat path, showed equivalence to Central Path

Where do we go from here?



1. Heat path for non-convex optimization
2. Regret minimization – geometric connection
3. Gradient descent analogue?